

TEE BALL

These rules were developed by the FCLL Board of Directors in accordance with the spirit of Little League. (THERE WILL BE NO MAKE UP GAMES FOR FALL)

The purpose of Fall Ball is to continue the development of player skills and enhance their overall baseball fundamentals.

Game Length: 1 hour Drop Dead

- All players will play in all Tee Ball games they attend.
- Tee Ball is totally instructional. No standings will be kept.
- There will be no protests in this division.
- The full lineup will bat in each inning and play the field each inning.
- All players will bat from the Tee for the first five games of the season. For the remainder of the season, the manager or coach will be allowed to pitch up to 3 overhand soft toss pitches to each player, from a minimum of 10 feet. After the third pitch, the ball will be placed on the tee.
- No 3 out rule will ever apply in any Tee Ball game.
- The ball must roll three 3 feet after being batted.
- Without exception there will be no pitching from a bucket or kneeling while delivering pitches to the batters.
- o Each game will have a limit of one hour unless otherwise specified.
- Five coaches are allowed in the dugout and on the field at this level.
- o There will be no recorded outs and the line-up will finish every inning.
- The player will advance one base unless the ball is hit past the infield. (Grounders excluded). The last batter will advance all the bases.
- o Whenever a player has a bat in their hands, he/she must be wearing a helmet.
- Defensive players shall be placed in the infield and outfield positions equally.
- Home team is to take out the bases and field bags before each game and return to the roll up after the last game of the night.
- All volunteers must have completed a background check to be on the field or in the dugout. To request background application EMAIL SAFETY: safety@fcll.info
- o **INJURIES:** EMAIL INCIDENT REPORTS TO SAFETY.



FARM DIVISION

These rules were developed by the FCLL Board of Directors in accordance with the spirit of Little League. (THERE WILL BE NO MAKE UP GAMES FOR FALL)

The purpose of Fall Ball is to continue the development of player skills and enhance their overall baseball fundamentals.

Game Length: 1 hour and 10 minutes Drop Dead

- o All players will play in all Farm games they attend.
- o Farm is totally instructional. No standings will be kept.
- There will be no protests in this division.
- The full lineup will bat in each inning and play the field each inning.
- Everyone will bat. The manager or the coach will be allowed to pitch 3 overhand soft toss pitches from a minimum distance of 20 feet. Without exception there will be no pitching from a bucket or kneeling while delivering pitches to the batters. After the 3rd pitch a Tee will be used.
- o Five coaches are allowed in the dugout and on the field at this level.
- o There will be no recorded outs and the line-up will finish every inning.
- The player will advance one base unless the ball is hit past the infield.
 (Grounders excluded). The last batter will advance all the bases.
- Whenever a player has a bat in their hands, he/she must be wearing a helmet.
- Defensive players shall be placed in the infield and outfield positions equally.
- Home team is to take out the bases and field bags before each game and return to the roll up after the last game of the night.
- All volunteers must have completed a background check to be on the field or in the dugout. To request background application EMAIL SAFETY: <u>safety@fcll.info</u>
- o **INJURIES:** EMAIL INCIDENT REPORTS TO SAFETY.



ROOKIE DIVISION

These rules were developed by the FCLL Board of Directors in accordance with the spirit of Little League.

The purpose of Fall Ball is to continue the development of player skills and enhance their overall baseball fundamentals. (THERE WILL BE NO MAKE UP GAMES FOR FALL)

Game Length: 1 hour and 30 minutes Drop Dead

- There is NO forfeit. If a team does not have 9 players, the other team may lend players to make 9 or play with less.
- o No more than four coaches are allowed in the dugout at this level.
- The fourth outfielder rule shall apply to this division. The extra fourth outfielder shall play equally lined up with the other outfielders (NO Rover). If you move one player in from the outfield, you must bring all the players in from the outfield; they must all play at the same distance. All four outfield positions must be played.
- All players in this division must play every defensive position on the field (except for pitcher/catcher) at some point throughout the season.
- The entire roster shall bat in this division using the rotating batting system (last batter is first and all batters move down a spot for the next game). Players cannot sit two consecutive innings on the bench.
- o Pitchers will pitch from the mound for the entire season.
- Pitchers can only pitch 2 innings per week and follow Green Book rules.
 Pitchers must complete at least one inning. If a pitcher starts an inning, they need to finish the inning, for the first inning the player pitches.
- o There will be no protest in this division at any time during the season.
- This division shall utilize the 3-4-9 rule. Innings will end after the 3rd out is recorded, at the end of the play by which the 4th run scores, or the 9th batter completes his/her at bat whichever occurs first. Only 4 runs may be counted per inning.
- On an overthrow, the runner can advance one base only and cannot steal home no matter how many overthrows occur per at bat.



ROOKIE DIVISION (Cont.)

- Stealing bases is okay for Rookie Division ONLY when there is a pass ball/wild pitch (i.e. the ball goes to the backstop), but players cannot steal home base.
- A player can only advance to home on a ball hit into play. When there have been 4 balls thrown and there are less than 3 strikes, the Manager/Coach will go out and pitch (Standing upright, from the base of the pitching mound), the remaining strikes. During the time the Manager/Coach is pitching, no bases maybe stolen.
- o Coaches will serve as umpires by standing behind the pitcher's mound.
- Players that stay down in divisions should play in the infield for no more than 1 inning because this is an instructional for the players that will play the division in the spring.
- Players that stayed down in divisions should not be allowed to pitch due to the safety of the younger players.
- Once the pitcher has control of the ball on the mound, the play comes to a stop.
- Home team is to take the bases, pitcher's mound, and field bags to the proper storage container at the completion of the last game of the night.
- There is NO forfeit. If a team does not have 9 players, the other team may lend them players to make 9 or play with less.
- O Whenever a player has a bat in their hands, he/she must be wearing a helmet
- There will be no end of the season tournament.
- All volunteers must have completed a background check to be on the field or in the dugout. To request background application EMAIL SAFETY: <u>safety@fcll.info</u>
- o **INJURIES:** EMAIL INCIDENT REPORTS TO SAFETY.



MINOR AND MAJOR DIVISIONS

These rules were developed by the FCLL Board of Directors in accordance with the spirit of Little League. The purpose of Fall Ball is to continue the development of player skills and enhance their overall baseball fundamentals. (THERE WILL BE NO MAKE UP GAMES FOR FALL)

Game Length: 1 Hour 40 Min. Drop Dead No new inning: 1 Hour 25 Minutes (Minors)

Game Length: 2 Hours Drop Dead No new inning: 1 Hour 40 Minutes (Majors)

- A player will not play the same position for more than two (2) innings. (Excludes pitchers and catchers.)
- No more than 3 coaches are allowed during the game.
- o There will be no fourth outfielder in this Division.
- The entire roster shall bat every game.
- No player shall sit more than 1 consecutive inning.
- o Pitchers can only pitch 3 innings per week and follow Green Book rules.
- When a pitcher is announced as a pitcher, he / she must pitch to at least 3 batters before being removed for a replacement.
- The 3-5 rule will apply for this division. The inning will end after the 3rd out is recorded, or at the conclusion of the play in which the 5th run scores. Only 5 runs may be counted per inning. In Majors, Once the no new inning is announced, the run limit ends.
- Players that stay down in divisions should play in the infield for no more than 1 inning because this is an instructional for the players that will play the division in the spring
- Players that stayed down in divisions should not be allowed to pitch due to the safety of the younger players.
- There is NO forfeit- If a team does not have 9 players, the other team may lend them players to make 9 or play with less.
- Whenever a player has a bat in their hands, he / she must be wearing a helmet.
- After each game the managers are responsible to sign their pitch count log.
- Managers should report all scores by email: <u>info@fcll.info</u>
- o FCLL Board will decide a season ending tournament, pending field availability, etc.
- Home team is to take the bases, pitcher's mound, and field bags to the proper storage container at the completion of the last game of the day.
- All volunteers must have completed a background check to be on the field or in the dugout. To request background application EMAIL SAFETY: safety@fcll.info
- o INJURIES: EMAIL INCIDENT REPORTS TO SAFETY.



JR / SR DIVISIONS

These rules were developed by the FCLL Board of Directors in accordance with the spirit of Little League. (THERE WILL BE NO MAKE UP GAMES FOR FALL)

The purpose of Fall Ball is to continue the development of player skills and enhance their overall baseball fundamentals.

Game Length: 2hr 30 min No new inning: 2hr and 10 min

- A player will not play the same position for more than two (2) innings. (Excludes pitchers and catchers.)
- No player will sit more than 2 consecutive defensive half innings.
- O No more than 3 coaches per game.
- o The entire roster shall bat in this division.
- League age 15-16 years old pitchers can only pitch 4 innings per week and follow Green Book rules.
- League age 13-14 years old pitchers can only pitch 5 innings per week and follow Green Book rules.
- The 3-5 rule will apply for this division. The inning will end after the 3rd out is recorded, or at the conclusion of the play in which the 5th run scores. Only 5 runs may be counted per inning. Once the no new inning is announced, the run limit ends.
- There is NO forfeit- If a team does not have 9 players, the other team may lend them players to make 9 or play with less.
- o After each game the managers are responsible to sign their pitch count log.
- Managers should report all scores by email: info@fcll.info
- FCLL Board will decide a season ending tournament, pending field availability, etc.
- Home Team is to take the bases and field bags to the proper storage container at the completion of the last game of the day.
- o The Senior mound should be brought to the equipment room by the home team.
- Whenever a player has a bat in their hands, he / she must be wearing a helmet.
- All volunteers must have completed a background check to be on the field or in the dugout. To request background application EMAIL SAFETY: <u>safety@fcll.info</u>
- o **INJURIES:** EMAIL INCIDENT REPORTS TO SAFETY.